

Hints / Ideas

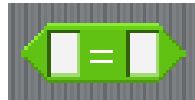
Control



Motion



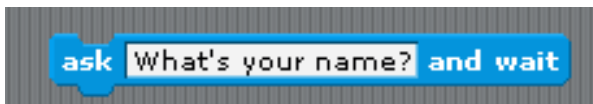
Operators



Looks



Sensing



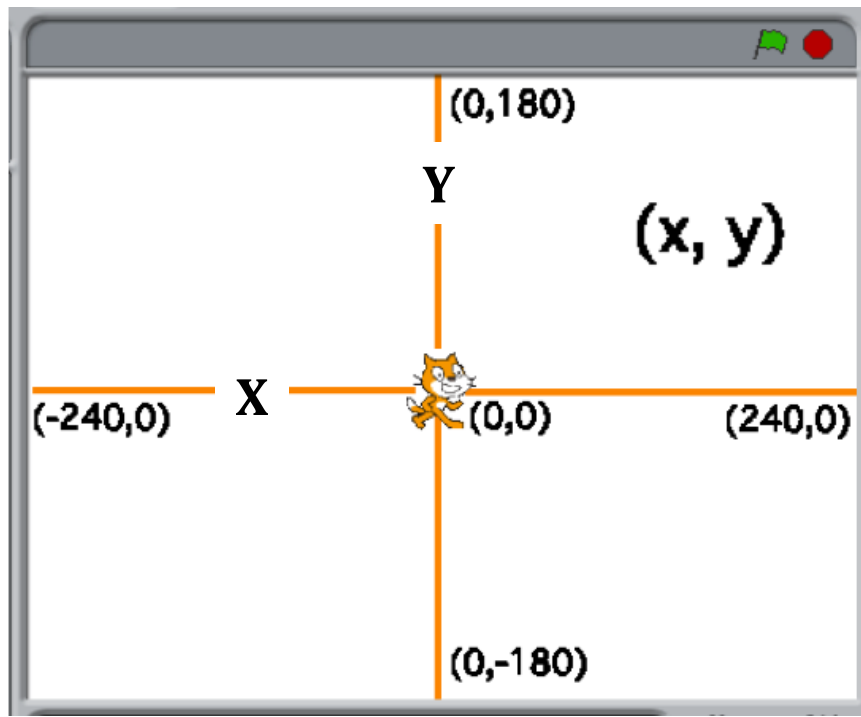
Question and Answer

W/ Scratch

1. Draw a Character/Sprite
2. Write down on a piece of paper some questions you would like your Sprite to ask.
3. Have your sprite ask those questions.
4. Have the answer that are typed show or be used to make something else happen.
5. Have your Sprite move wherever the mouse moves.
6. Now limit your Sprites movement to sideways across the screen. No up and down movement.
7. Have your sprite turn a certain amount of degrees at some point(s) in the program.

The Scratch screen is set up like a **graph**!

The x axis runs from -240 to 240 .
The y axis runs from -180 to 180 .



The Scratch screen is set up like a **compass**!

Direction angles are set up from 0° degrees to 360 degrees.

